

**EasyFind**

**COLLABORATORS**

	<i>TITLE :</i> EasyFind		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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**REVISION HISTORY**

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# Contents

<b>1</b>	<b>EasyFind</b>	<b>1</b>
1.1	EasyFind	1
1.2	Introducing	1
1.3	Copyright ...	2
1.4	Cardware	2
1.5	Requirements	2
1.6	MagicUserInterface	3
1.7	Tips	3
1.8	Soon in this Program	3
1.9	History	4
1.10	Author	4
1.11	EasyFind	5
1.12	Programpart	5
1.13	Optionspart	6

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# Chapter 1

# EasyFind

## 1.1 EasyFind

	EasyFind V0.21
© 1995/96 Jan Schwenke	
Cardware	
Introducing	
.....	What is EasyFind?
Copyright	
.....	Licence
Requirements	
.....	What do you need?
Mainwindow	
.....	Description of EasyFind
MUI	
.....	MagicUserInterface
Tips	
.....	Good to know
Soon	
.....	It will become better
History	
.....	A little Tale...
Author	
.....	How to contact?

## 1.2 Introducing

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What is EasyFind

You can use EasyFind for scanning directories (inkl.subdirectories) of a Harddrive, CD-ROM, Syquest, Zip, MO-Drive for single files or files with similar names. For search just enter the name of wanted file(s) and klick search. In the following requester only choose a drive or directory to search within, than press OK.

It is able to copy, read, delete, show, archive and unpack founden files by using other "handling-tools" named in the "Options" window. This kind of handling you are certainly knowing from filemanagers like DOPUS. Scanning may be direct (by name) or with the help of indexfiles you had made before.

### 1.3 Copyright ...

Licence

Copyright 1995/96 Jan Schwenke

EasyFind is

Cardware

Copy this application only with all files and of course in unchanged form! Best for do so is, copy it as the same archive you get, OK?

NOTE, you are using this program at your own risk.

### 1.4 Cardware

If you like this little, usefull bit of bytes, you should feel so free ↔

to send

me

a nice Postcard of your hometown.

Any kind of clue and suggestion are welcome.

### 1.5 Requirements

Systemrequirements

EasyFind needs at least Kickstart-Version 2.0.

Furthermore your system must operate NOW with Version 3.3 of

MagicUserInterface  
by Stefan Stuntz.

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## 1.6 MagicUserInterface

This application uses

MUI - MagicUserInterface

(c) Copyright 1993/94 by Stefan Stuntz

MUI is a system to generate and maintain graphical user interfaces. With the aid of a preferences program, the user of an application has the ability to customize the outfit according to his personal taste.

MUI is distributed as shareware. To obtain a complete package containing lots of examples and more information about registration please look for a file called "muiXXusr.lha" (XX means the latest version number) on your local bulletin boards or on public domain disks.

If you want to register directly, feel free to send

DM 30.- or US\$ 20.-

to

Stefan Stuntz  
Eduard-Spranger-Straße 7  
80935 München  
GERMANY

## 1.7 Tips

Good to know

It is possible to use crunched Indexfiles with the help of MCP. Simply put down EasyFind in MCP's prefs lister"PackerPatch"

MCP (© ALIENDESIGN) is available on AMINET under util/cdity and should actually run on every tidy AMIGA.

## 1.8 Soon in this Program

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In preparation

When I have a little bit more time.

- Support for further Packers
- Automatically recognize of Packers
- "intelligent" indexfiles
- Possibility to use crunched Indexfiles direct.  
(Previously only via  
MCP  
possible.)

## 1.9 History

Versionhistory

V1.00 30.06.1996

- fully localized

V0.22 (internal version)

- Added "AboutMUI"
- EasyFind needs now at least MUI3.3
- Now compiled with MaxonC++ 3.1
- Bugfix: Search with help of Indexfiles
- Comes also with an english guide

V0.21 (internal version)

- Added the function BREAK while search is running
- Internal "Bugreport" of EasyFind localized
- Programinitialation improved
- Little rework of german guide

V0.20 28.04.1996

- Bugfix: Copyfunction reworked
- Bugfix: Make Indexfile
- Bugfix: Search
- Smaller cosmetic changes

V0.19 05.04.1996

- Question before deleting files built in again
- Searchpath will be save in the EasyFind.config file
- Searchpath will no longer automatic reset to SYS:
- Appwindow -> Choice of searchpath via Drag'N'Drop now possible

V0.18 12.01.1996

- First public version

## 1.10 Author

Contactaddress

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Post: Jan Schwenke  
Dorfstraße 55  
09465 Cranzahl  
Germany

E-Mail: jsc@hrz.th-zwickau.de

English: Arndt Löser

## 1.11 EasyFind

Programpart

Optionspart

## 1.12 Programpart

Programpart

Path

To select a path for scanning you only have to press the searchbutton.

Searchword

Wanted word or wordfragment. It's not necessary to set any pattern (\* or #?)

With an option in the menu you can define to scan for whole words or wordfragments.

Search

Starts to looking for the wanted word. Before that a searchpath must be selected.

Invert

Inverts the choice within a list.

None

Returns the choice within a list.

Delete

Deletes the chosen files.

Copy

For copy files

The destination drawer or partition will be set up via ASL-Requester.

Unpack

Unpacks crunched files with specified unpacker.

The destination will be set up also via ASL-Requester.

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#### Archive

To crunch files with the packer, you specified in optionspart.  
The destination....the end you should know even.

#### Read

Shows you textfiles with the help of selected viewer (for example MultiView).

#### View

Shows files (pictures) by using selected viewer.

## 1.13 Optionspart

### Optionspart

#### Indexfile

Definitely indexfile, which will be scanned while a indexsearch.

#### Set up new Indexfile

Make a new indexfile of directories.

#### case sensitive

Upper- or lowercase of words is supported and may be applied for search.

#### Directoryname

When this function is set, than EasyFind shows you not only files, but also directories with the same or similar name.

#### Exact

Looking only for whole words.

#### Indexsearch

Search in an indexfile instead of directscan on harddrive.

#### Packer

Selected Packer.

Supported are: lha, lzx, zoo, arc, lharc.

Make sure, that the source is C: to choose them directly.

Of course you can use other packers. In that case please set the complete path. Also, these packers should similar work like LHA does.

(so: "packer [<options>] command archivename aimpath). Archivename and aimpath will be added by the program itself.

#### Unpacker

Supported are: lha, lzx, zoo, arc, lharc, lhunarc, lx.

Archivname and aimpath will be added by the program itself. (exception LX)

Otherwise the handling is in fact the same as I just described for the packers.

#### Textviewer

Selected textviewer.

#### Pictureviewer

Selected pictureviewer.

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